Appendix B

U8 SOCCER PRACTICE SCHEDULE

Most, if not all, of the small-sided soccer games, fun games and soccer skill drills set out in the practice schedule are covered in the U6/U8 clinic.

| Practice #1 | Practice #2 | | |
|--|---|--|--|
| Bulldog Soccer + SK drills(12 mins) Mini-Soccer game(10 mins) Mack II(10 mins) Mini-Soccer game + Chain-Link Soccer (10 mins) | Square Dance + Anatomy + Space Invaders Change Soccer game Mack I Mini-Soccer game | | |
| Practice #3 | Practice #4 | | |
| Chain Tag + SK drills Change Soccer game Accuracy Passing Mini-Soccer game + Chain-Link Soccer | Square Dance +Anatomy +Musical Soccer Balls Numbers game Circle Passing Change Soccer game | | |
| Practice #5 | Practice #6 | | |
| Shadow Soccer + SK drills Numbers game Mack II Mini-Soccer game + Chain-Link Soccer | Square Dance +Musical Soccer Balls +Survivor Change Soccer game Mack I Mini-Soccer game (kids vs. parents?) | | |
| Practice #7 | Practice #8 | | |
| Shadow Soccer + SK drills Numbers game Mack I Mini-Soccer game + Chain-Link Soccer | Square Dance +Musical Soccer Balls +Nutmeg Change Soccer game Accuracy Passing Mini-Soccer game + Chain-Tag game | | |
| Practice #9 Touch and Go Dribbling + SK drills Numbers game Circle Passing Mini-Soccer game + Chain-Link Soccer | Practice #10 Touch and Go Dribbling Change Soccer game Corner Shot Mini-Soccer game (kids vs. parents?) | | |

(ii) FUN GAMES & INTRODUCTORY ACTIVITIES

(i) Square Dance

| (.) - 4 | | | | |
|------------|-----------|----------|-----|--|
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| X • | X• | | • X | |
| | | | | |
| | X• | • X | | |
| | • X | | | |
| Six Yard C | Goal Area | | | |
| | | | | |
| | | | | |

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- This is played in the 6yd goal area
- Each player has a ball (if possible)
- The players move the ball around the goal area with their feet
- Coaching Points
- Keep ball close (touch, touch, etc)
- Use both feet (left foot only, right foot only, bottom of the foot only)
- Stop the ball with the bottom of the foot
- Stop and turn using the bottom of the foot

(ii) Space Invaders

- The game is played in the 6yd goal area
- All players have soccer balls and dribble around the grid
- A few parents are space invaders; they try to kick the balls of the players out of the grid
 - No ball can be kicked out if a player stops the ball with the bottom of the foot as a space invader approaches
 - No ball can be kicked out if a player stops the ball and turns as a space invader approaches

(iii) Anatomy

- The game is played in the 6yd goal area
- All players have soccer balls and dribble around the grid
- When the coach calls out a body part, each player stops the ball with the sole of the foot and touches that body part on the top of the soccer ball
- Combination examples: right knee & left elbow; left knee and chin; hide ball

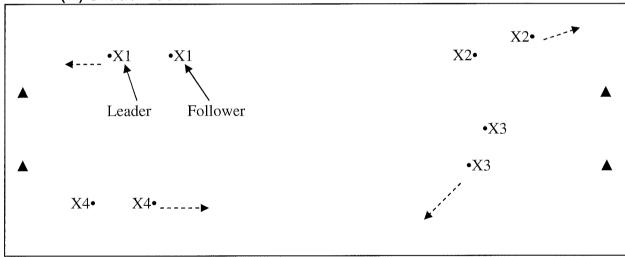
(iv) Musical Soccer Balls

- The game is played in the 6yd goal area (can be played to music)
- All players have soccer balls and dribble around the grid
- When the coach shouts "change", a player must leave their ball and find another to dribble
- After a while, a couple of parents pick up a ball each when the coach calls out "change"
- · Players without a ball must leave the grid
- Play the game until there are just two or four players in the grid

(v) Survivor / Pirates

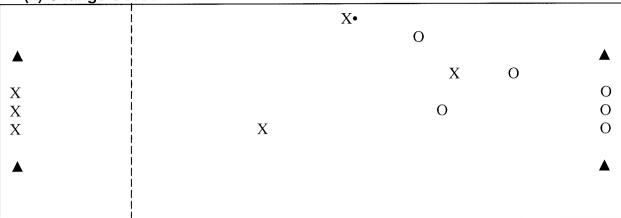
- This game is played in the 6yd goal area
- All players have soccer balls and dribble around the grid
- Players try to kick each others balls out of the grid
- Once a player has their ball kicked out of the grid, the player can retrieve the ball and re-join the others in the 6yd goal area

(vi) Shadow Soccer



- This game is played in the whole mini-soccer field
- All the players have a ball
- Partner each player with another player
- One of the players is the leader and the partner is the follower
- The leader runs around the grid, the follower attempts to follow while dribbling with the ball
- <u>Turn</u> when the coach calls out 'turn', both the leader and the follower turn 180 degrees, and reverse roles
- <u>Dribbling</u> right foot only, left foot only, insides of feet only, outsides of feet only

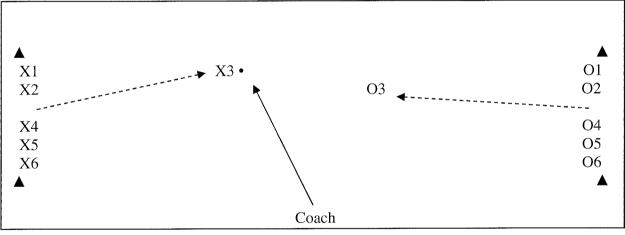
(ii) Change Soccer



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- Widen the goals
- Goal may only be scored below knee height
- Parents spread themselves around the perimeter of the field to act as ball retrievers and suppliers
- A couple of parents make sure that the players on the goal-line do not leave until all teammates are back

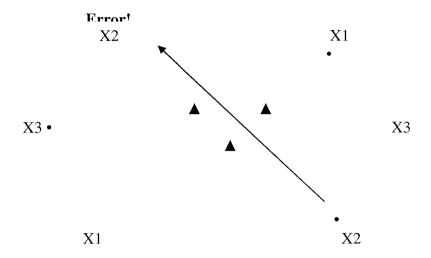
(iii) Numbers Game



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- Give each player on a team a number
- Call out one number to begin with, and then later on call out two numbers
- Attackers go for goal; Defenders stay on their feet
- 15/20 second shifts
- Widen the goals to give shooters some success
- Goal may only be scored if the ball goes into the goal below knee height
- Parents position themselves around the perimeter of the field as ball retrievers
- A couple of parents are behind the goal and remind the players of their numbers; at the end of the season have the children play against parents.

(vii) Circle Passing



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- The players make a circle, radius 5-10yds
- Set up about 3 or 4 marker cones in the middle of the circle, OR even better, have four parents stand (on one leg)
- Players are in pairs, and are on opposite sides of the circle and outside the circle
- One ball per pair
- Players pass the ball with the inside of the foot and attempt to knock down the cones or hit the parents' legs in order to score a goal
- Competition winners are the first pair to score 5 goals
- Variation
 - Form two circles of 6 players each (i.e. 3 pairs)
 - First circle to knock down all cones 5 times wins
- Parents keep count of the number of goals for each team